

Traffic Services Division

Equipment Submittal Memorandum

August 30, 2013

TO: Brian Shields, City Traffic Engineer
Guy Alon, Civil Engineer, Sr.
Victor Godinez, Sr. Traffic Engineering Technician
Trevor Leikam, Sr. Traffic Engineering Technician
Greg Scharff, Public Works Superintendent
Buck Taylor, Traffic Signal Specialist
Carl Estep, Traffic Signal Specialist
Thuan Tran, Traffic Signal Specialist
John Hightower, Traffic Signal Specialist
Tony Brenton, Street Lighting Technician
Terry Cockrell, Street Lighting Technician
Carey Seaborn, Maintenance Crew Leader
Dennis Torrence, Traffic Control Technician
Justin Tate, Street Lighting Technician
Ed Reyes, Engineering Technician, Sr
Rob Allen, Maintenance Worker, Sr

Andrew Morrow, Civil Engineer II
Larry Killer, Sr. Traffic Engineering Technician
David Miller, Supervisory Civil Engineer
Ron Hyland, Transportation Project Inspector, Sr
Mark Zarda, Construction Inspector I
Ron DeSota, Transportation Project Inspector, Sr
Marvin Furgison, Inventory Control Clerk
Sean Ruis, PW Maintenance Supervisor
Rich Profaizer, Mgr. Maintenance Operations
Tim Morgan, Street Lighting Technician
Jordan Dillard, Maintenance Worker, Sr
Brandon Melius, Construction Inspector II
Jerry Rogers, Sr. Traffic Control Technician
Israel Barradas, Traffic Control Technician
Jim Cannon, Construction Inspector, Sr
Dan White, Construction Inspector, Sr

Please forward this information on to other interested parties that are not listed above.

FROM: Bruce Wacker, Assistant City Traffic Engineer

RE: GE LED's for Traffic Signals

REMARKS:

GE Signal LED's have had some product revisions which have been approved for use on City of Overland Park traffic signal projects. The new catalog numbers are as follows:

12" Red LED:	DR6-RTFB-VLA
12" Yellow LED:	DR6-YTFB-VLA
12" Green LED:	DR6-GCFB-VLA
12" Red Arrow:	DR6-RTAAN-17A
12" Yellow Arrow:	DR6-RTAAN-17A
12" Green Arrow:	DR6-GCAAN-17A
12" Dual Yellow/Green Arrow:	DR6-ECA6-21A

16"x18" Pedestrian Countdown Hand/Man: PS7-CFF1-27A (5 Yr Warranty)