

Traffic Services Division

Material Submittal Memorandum

April 9, 2020

TO: Brian Shields, City Traffic Engineer
Shawn Gotfredson, Supervisory Civil Engineer
Guy Alon, Civil Engineer, Sr.
Brian Geiger, Civil Engineer, Sr.
Andrew Morrow, Civil Engineer, Sr.
Larry Killer, Traffic Engineering Tech, Sr.
Victor Godinez, Traffic Engineering Tech, Sr.
Janet Luessenheide, Traffic Engineering Tech, Sr.
Israel Barradas, Transportation Project Inspector II
Dennis Torrence, Transportation Project Inspector I
Michael Petty, Transportation Project Inspector I
Brandon Melius, Construction Inspector, Sr.
Mark Zarda, Construction Inspector, Sr.
Matthew Hunt, Construction Inspector I
Jesse Rhynerson, Construction Inspector I
Pam Fortun, Supervisory Civil Engineer
Arij Humeida, Civil Engineer I

Rich Profaizer, Mgr. Maintenance Operations
Greg Scharff, Public Works Superintendent
Sean Ruis, PW Maintenance Supervisor
Tony Brenton, Maintenance Crew Leader
John Hightower, Traffic Signal Specialist
Thuan Tran, Traffic Signal Specialist
Justin Tate, Traffic Signal Specialist
Jeffrey Ruport, Traffic Signal Specialist
XXXX, Street Lighting Technician
Tony Cook, Street Lighting Technician
Rob Allen, Street Lighting Technician
Dylan Beshore, Street Lighting Technician
Robert White, Traffic Control Technician
Garret Rosenbaum, Traffic Control Technician
XXXX, Traffic Control Technician
Cassi Wasser, Traffic Signal Technician
Jeff Smiley, Inventory Control Clerk

Please forward this information on to other interested parties that are not listed above.

FROM: Bruce Wacker, Assistant City Traffic Engineer

RE: KIM Lighting Bollard for Downtown Overland Park Streetscape

REMARKS:

The KIM Lighting decorative bollard has been approved for use for specialty items. This bollard matches the existing ones in the downtown overland park streetscape areas except it is now an LED version.

The part number is:
VRB1-20L4KU-BL

VRB1 – vandal resistant bollard single function luminaire
20L – 20 LED for Type V IES distribution
4K – 4,000 Kelvin CCT
BL – black finish