## **City of Overland Park**

## **Traffic Services Division**

## **Equipment Submittal Memorandum**



August 1, 2003

TO: Brian Shields, P.E., City Traffic Engineer
Guy Alon, P.E., Civil Engineer II
Victor Godinez, Sr. Traffic Engineering Technician
Lori Mansfield, Traffic Engineering Technician
Dave Bergner, Superintendent of Operations
Buck Taylor, Traffic Signal Specialist II
John LaPlante, Traffic Signal Specialist II
Jay Meador, PW Maintenance Supervisor
Ron Hyland, Transportation Project Inspector I
Carey Seaborn, Traffic Control Technician, Sr.
Margaret Douglas, Civil Engineer I

Ralph Lewis, P.E., Assistant City Traffic Engineer TBD, Traffic Engineering Technician Larry Killer, Sr. Traffic Engineering Technician Michael Hay, Traffic Engineering Technician Mike Newman, Transportation Project Inspector II Thuan Tran, Traffic Signal Specialist II Liz Tidd, Inventory Control Clerk Ron Ditmars, PW Maintenance Supervisor Jeni Fitzpatrick, Engineering Technician II Gene Stevenson, Sr. Street Lighting Inspector Ron DeSota, Transportation Project Inspector I

Please forward this information on to other interested parties that are not listed above.

FROM: Bruce Wacker, Supervisory Civil Engineer

Encore Electrical Service Power Cable #2 AWG

## **REMARKS:**

RE:

Encore Wire has been approved for use on City of Overland Park street lighting projects for the #2 AWG Electrical Service Power cable.

Typically, I have not approved any cable if it did not have the name of the manufacturer imprinted on the jacket. However, it was brought to my attention that a previous approved manufacturer did not have their name on the cable. However, they print their UL file or E-number on the cable. I have a web page that I can check to verify the manufacturer of the cable. This meets the requirement to be able to track down the manufacturer in the future.

Therefore, as long as an UL E-number is listed on the cable jacket, I will approve the cable.

Encore's UL file or E-number is: E-174428

This was changed to #2 AWG on 11/22/17 by BLW